

Labruja

1. Strategic situation

In order to press your foe and gain a foothold in enemy territory, it is necessary that you hold the old villa at the centre of the map.

2. Force composition (both players)

1x Reece platoon
3x MECHINF platoons
2x ARM platoons
1x self-propelled AA vehicle
1x mortar section
Fire Support: 122 / 155mm battery
Salvoes: 4 x HE; 2 x WP

After suffering 16 points casualties:

2x attack helicopters

3. Setting and objectives

Both forces may be placed 20cm from the North/South edges.

Objective: take and hold the entire villa at the centre of the map.

Game's length: 14 turns

