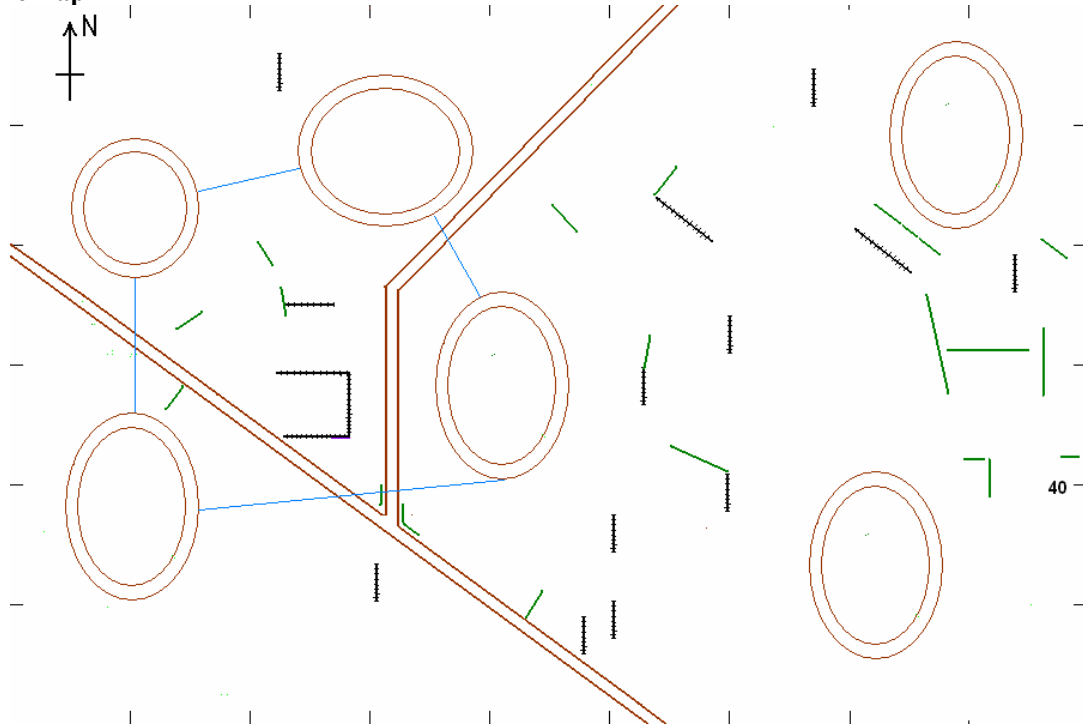


SAM site (1973)

1. Strategic situation

After a hard fought battle, an IDF force is tasked to search 'n' destroy an Egyptian SAM site. The Egyptians are aware of the incoming attack and prepare themselves to fight.

2. The map



3.1. Israelis forces

1x Reece platoon
2x MECHINF platoons (M3 Halftracks)
3x ARM platoons (M48 and M60)

Fire Support: 105mm battery
Dotation: 4 x HE; 2 x WP

After round 5:

2x A4 Skyhawks/F4 Phantoms

3.2. Egyptian forces

3x MECHINF platoon (BTR 60PA or OT-64 w/ 12,7mm DShK)

Support weapons: 2x 9K11 Malyutka (AT-3); 1x SPG-9

1x ARM platoons (T62)

1x ZSU-23-4

1x 2K12 Kub (SA-6) ground to air missile

Fire Support: 122mm battery
Salvoes: 4 x HE; 2 x WP

4. Setting and objectives

The SAM (2K12 Kub) must be placed inside the blue-lined area. The Israelis may be placed 20cm from the eastern edge. The Egyptians are occupying positions West of the middle of the map, the hill included.
Game's length: 14 turns