

# Labruja

## 1. Strategic situation

In order to press your foe and gain a foothold in enemy territory, it is necessary that you hold the old villa at the centre of the map.

## 2. Force composition (both players)

1x Reece platoon

3x MECHINF platoons

2x ARM platoons

1x self-propelled AA vehicle

1x mortar section

Fire Support: 122 / 155mm battery

Salvoes: 4 x HE; 2 x WP

After suffering 16 points casualties:

2x attack helicopters

## 3. Setting and objectives

Both forces may be placed 20cm from the North/South edges.

Objective: take and hold the entire villa at the centre of the map.

Game's length: 14 turns

